

West Bridgewater Youth Athletic Association

BASKETBALL RULES

Unless specifically stated herein; these rules apply to both Girls and Boys Basketball.¹

1. Section 1: Player / Fan Conduct -

- 1.1. Any person ejected from a game will be given a one (1) game suspension. The person is entitled to a hearing before the Executive Board at his/her option before the suspension takes place. The Executive Board hearing shall take place within 2 weeks or the appeal shall be dismissed and the suspension is served the next game. Two (2) technical or warnings to a player will result in same. An adult can be asked by the Official to leave the playing area, (i.e. gym, baseball, softball, or soccer fields of the W.B.Y.A.A. complex) if official deems it necessary. One game suspension will be served next scheduled game. Player is to sit out complete game in uniform. (*WBYYA House Rule*).
- 1.2. All coaches are expected to help with the discipline at the gym when their team is not playing. Help in this area will be appreciated.
- 1.3. No smoking in the building.
- 1.4. No one is allowed in any other area of the building.
- 1.5. No players or spectators are allowed to bring in their own basketball. If coaches bring practice ball, they must let it out only before their game and at half time.
- 1.6. No ball may be dribbled on sidelines during the game.
- 1.7. Players are to leave directly after final game. No loitering in halls at any time.
- 1.8. No players are allowed on the court before the game or at half time unless their team is playing.
- 1.9. Hallways will be policed.

2. Section 2: Divisions: Age Groups² -

- 2.1. A player must be at least (8) eight before September 1st, and not older than sixteen (16) years of age before September 1st of that playing year³.
- 2.2. Generally, "In-Town" Divisions will be separated by the following age groups. Commissioners

¹ Added 1/2010

² Rule Deleted 1/2010; previously read: *Anyone participating in school ball cannot play W.B.Y.A.A. Basketball. 7th and 8th graders are allowed to play.*

³ Amended 8/2007, previously read: *A player must be at least, (9) nine years old before January 1st, and not older than (16) sixteen years of age before January 1st of that playing year.*

[Coaches] are entitled to shift the cut-off dates to ensure balanced divisions.⁴

2.2.1. Girls Divisions:

- 2.2.1.1. Minors Division: Ages 8 and 9 as of September 1st. (3rd and 4th grade)
- 2.2.1.2. Majors Division: Ages 10 thru 12 as of September 1st. (5th and 6th grade)
- 2.2.1.3. Senior Division: Ages 13 thru 14 as of September 1st. (7th and 8th grade)⁵

2.2.2. Boys Divisions:

- 2.2.2.1. Minors Division: Ages 8 and 9 as of September 1st.
- 2.2.2.2. Majors Division: Ages 10 thru 12 as of September 1st.
- 2.2.2.3. Senior Division: Ages 13 thru 16 as of September 1st.

2.3. In the opinion of the Office of the President any child whose health or safety is in danger can be placed in an appropriate division, with the Executive Board being the appeal process (*WBYYA House Rule*).

2.4. Travel Teams: Teams will be established as dictated by league rules.⁶

3. **Section 3: Game Play** –

3.1. Uniforms -

- 3.1.1. All players must wear W.B.Y.A.A. team shirt.
- 3.1.2. All players must wear shorts, socks and sneakers.

3.2. Ball Size⁷ –

3.2.1. Girls:

- 3.2.1.1. Minor Girls: 27.5 (Size 5)
- 3.2.1.2. Major/Senior Girls: 28.5 (Size 6)

3.2.2. Boys:

- 3.2.2.1. Minor Boys: 28.5 (Size 6)
- 3.2.2.2. Major/Senior Boys: 29.5 (Size 7)

⁴ Section 2.2 Added 1/2010. Amended 11/2011 to include “In-Town”.

⁵ Section 2.2.1.3 Amended 11/2011, previously read: *Senior Division: Ages 13 thru 16*.

⁶ Section 2.4 Added 11/2011

⁷ Section 3.2 Amended 1/2010

3.3. Minor Division⁸ -

3.3.1. Extension Hoops, lowering height of basket will be used for Minor games. Commissioner and Coaches are entitled to discontinue use in the best interest of the players.

3.4. Game Time –

3.4.1. All games must start on time and continue on time. No unnecessary delays.

3.4.2. All games will be (4) four - (10) ten-minute running time periods, with the last two (2) minutes of the game "stop time". Time will be stopped for time outs and injuries.⁹

3.4.3. Each team will be allowed (2) two time outs, of one minute per game.

3.4.4. Each team will be awarded an additional time out for each overtime period played.

3.4.5. In the event of a tie game, 1st three- (3) minute overtime, then consecutive two- (2) minute overtimes, if time permits.

3.4.5.1. Games ending in a tie cannot bring in new player. (If no time permits for continuation, game will be rescheduled prior to the next game with same team; if feasible).

3.5. Playing Time –

3.5.1. Teams will start with equal number of players, no fewer than three.

3.5.2. All players must play 1/2 the game, this is mandatory.

3.5.3. After a player has played a full game, he/she may not play another full game until all players have had the opportunity to play a full game.

3.5.4. No one plays four quarters until all have played three-quarters.

3.5.5. The Commissioner and or President shall maintain a list of major and minor league players who have parental approval to be “brought up” to the next level when teams are short players. Best efforts should be made to invite Players on an alternating basis so each participant on the list has an opportunity to be brought up.¹⁰

3.5.5.1. Any player “brought up” can only play 1/2 the game unless there are no other subs.

3.6. In-Game Player Substitutions¹¹

3.6.1. Subs must remain on the bench when not playing.

⁸ Section 3.3 Amended 1/2010

⁹ Section 3.4.2 Amended 11/2011, added: “two (2) minutes”, previously read: last minute.

¹⁰ Rule Added 1/2010

¹¹ Rule Deleted 1/2010: Once a period has started, no substitutions are allowed unless an injury to a player requires such.

3.6.2. Once a period has started substitutions at the half way point to the period (5 minutes) are allowed unless an injury to a player requires such¹².

3.6.2.1. Player substitutions must not violate any individual from playing his/her allotted (1/2) half game playing time.

3.6.2.2. Fourth period substitution rule: If one team is winning by a considerable point spread in the fourth period, the team in the lead may call a time out (not charged to that team) at any time after the half way mark of that period to make player substitutions in order to keep the score from being run up too high.

3.6.2.3. If a team does not have enough players for a game, they can borrow a player from another team and play the game.¹³

3.6.2.4. Both Coaches and Commissioner or Divisional Coordinator must agree upon substitutions (if present) or the Referee in charge of said game.

4. **Section 4: Game Rules** –

The National Federation Rulebook shall cover any rules not covered by the W.B.Y.A.A. rules herein. Travel Teams must adhere to league rules in which they are participating.¹⁴

4.1. Defense

4.1.1. Minor Division Only:

4.1.1.1. Defenses will pickup opposing players at half-court after control of the ball has been established.¹⁵

4.1.2. Majors Division Only:¹⁶

4.1.2.1. Defenses will pickup opposing players at half-court after control of the ball has been established until,

4.1.2.2. The last two (2) minutes of each half, provided the score is within 10 points.

4.1.3. Seniors Division Only:¹⁷

4.1.3.1. Full Court defense allowed during the entire game, provided the score is within 10 points.

4.1.4. At any time during the season, should the majority of the Committee agree that full court defense is detrimental to the development of the players, defenses will revert to half court

¹² New rule **Added 9/2008**.

¹³ **Amended 1/2010**, previously read; *If a team does not have enough players for a game, they will borrow a player from the opposing team and play the game. House Rules will apply.*

¹⁴ **Amended 11/2011**, to include: *Travel Teams must adhere to league rules in which they are participating.*

¹⁵ **Rule Deleted 11/2011: Minors Girls Only: The defense cannot come out of front court until the ball is in mid court, and if there are no markings, until the top of the foul circle.**

¹⁶ New rule **Added 11/2011**.

¹⁷ New rule **Added 11/2011**.

for the entire game for the remainder of the season.¹⁸

4.2. Possession

- 4.2.1. Backcourt violation will be called in **all** divisions. When playing on a short court (less than 74'), backcourt is determined by the line parallel to and 40' from the offensive team's end line.
- 4.2.2. If in the Referee's judgment, player is purposely delaying the game, or freezing the ball for their team's advantage, they will lose their possession.
- 4.2.3. Ten Second Rule: On full court games, ball handler must get the ball up to half court within ten (10) seconds, or a change of possession is called.
- 4.2.4. Five Second Rule: Change of possession will be called if the ball handler does not move with the ball after being stationary over (5) five seconds.
- 4.2.5. Three Second Rule: The offensive team will lose possession if a player is in the lane for more than three seconds in **all** divisions.

4.3. Fouls

- 4.3.1. On the seventh team foul per half, the one and one foul shot rule will be in effect. Offensive fouls are team fouls and are never a shooting foul.
- 4.3.2. On the fifth personal foul on a player, he/she must be removed from the game, and a substitute put in. In the event of no substitute, he/she will be allowed to continue to play but cannot score.
 - 4.3.2.1. Any player, who has fouled out and cannot leave the game, if in the Referee's judgment, makes an intentional foul he/she will be ejected.
 - 4.3.2.2. If said player received a total of seven personal fouls, said player will be removed from the game and the team shall play shorthanded for the remainder of the game.
 - 4.3.2.3. If said player is fouled, his/her team will be awarded an inbounds at half-court.
- 4.3.3. A flagrant foul will be called in any case where the Referee feels that the defensive player has fouled an opposing player on a break away to the point where either player's safety may have been jeopardized.
 - 2.3.1.1. A flagrant foul will constitute (2) two foul shots and possession of the ball at 1/2 court.

5. **Section 5: All-Star Team**¹⁹ –

- 5.1. An All-Star team will be picked and recognized each year in all divisions.

¹⁸ New rule **Added 11/2011**.

¹⁹ Section 5 was **Amended 1/2010**

- 5.1.1. Each Commissioner, Division Coordinator [Coaches] will determine the number of All-Star slots that are appropriate for post-season / tournament play.
- 5.1.2. All-Star selection will occur based on voting of all Managers and Named Assistants (*see House Rule VII.8 specifying one Named Assistant*)
 - 5.1.2.1. Coaches cannot vote for their own teams.
 - 5.1.2.2. If every team does not have a Named Assistant, then Named Assistants can not vote.
 - 5.1.2.3. Coaches will provide for an All-Star vote for each player they deem worthy. Consideration should be given equally for sportsmanship, participation/effort, skills and game knowledge.
 - 5.1.2.4. Players, up to the number of slots (see Rule 5.1.1 above) with the most votes will be named to the All-Star Team.
 - 5.1.2.4.1. Ties will be broken by subsequent votes (however many required) until a single player can be identified or it is agreed by the Commissioner, Division Coordinator [Coaches] to accept additional players.
 - 5.1.2.4.2. See sample Ballots and Tally sheet in appendix 1.
- 5.1.3. Any disputes to the selection process will be heard by the Executive Board before All-Star announcements are made

Basketball Rules – Appendix 1

WBYYA - ALLSTAR VOTING Template

Coach Name: 1
Team Name: A

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	ALL STAR
1	TEAM A	Player 1	
2	TEAM A	Player 2	
3	TEAM A	Player 3	
4	TEAM A	Player 4	
5	TEAM A	Player 5	
6	TEAM A	Player 6	
7	TEAM A	Player 7	
8	TEAM B	Player 8	1
9	TEAM B	Player 9	1
10	TEAM B	Player 10	
11	TEAM B	Player 11	
12	TEAM B	Player 12	1
13	TEAM B	Player 13	
14	TEAM B	Player 14	
15	TEAM C	Player 15	1
16	TEAM C	Player 16	1
17	TEAM C	Player 17	
18	TEAM C	Player 18	1
19	TEAM C	Player 19	
20	TEAM C	Player 20	1
21	TEAM C	Player 21	
22	TEAM C	Player 22	
23	TEAM D	Player 23	1
24	TEAM D	Player 24	1
25	TEAM D	Player 25	
26	TEAM D	Player 26	1
27	TEAM D	Player 27	
28	TEAM D	Player 28	1
29	TEAM D	Player 29	
30	TEAM D	Player 30	1
			12
			OK

WBYYA - ALLSTAR VOTING Template

Coach Name: 2
Team Name: B

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	ALL STAR
1	TEAM A	Player 1	1
2	TEAM A	Player 2	1
3	TEAM A	Player 3	
4	TEAM A	Player 4	1
5	TEAM A	Player 5	
6	TEAM A	Player 6	1
7	TEAM A	Player 7	
8	TEAM B	Player 8	
9	TEAM B	Player 9	
10	TEAM B	Player 10	
11	TEAM B	Player 11	
12	TEAM B	Player 12	
13	TEAM B	Player 13	
14	TEAM B	Player 14	
15	TEAM C	Player 15	1
16	TEAM C	Player 16	1
17	TEAM C	Player 17	
18	TEAM C	Player 18	
19	TEAM C	Player 19	1
20	TEAM C	Player 20	1
21	TEAM C	Player 21	
22	TEAM C	Player 22	
23	TEAM D	Player 23	1
24	TEAM D	Player 24	1
25	TEAM D	Player 25	
26	TEAM D	Player 26	
27	TEAM D	Player 27	1
28	TEAM D	Player 28	
29	TEAM D	Player 29	
30	TEAM D	Player 30	1
			12
			OK

WBYYA - ALLSTAR VOTING Template

Coach Name: 3
Team Name: C

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	ALL STAR
1	TEAM A	Player 1	1
2	TEAM A	Player 2	1
3	TEAM A	Player 3	
4	TEAM A	Player 4	
5	TEAM A	Player 5	1
6	TEAM A	Player 6	
7	TEAM A	Player 7	1
8	TEAM B	Player 8	1
9	TEAM B	Player 9	
10	TEAM B	Player 10	1
11	TEAM B	Player 11	
12	TEAM B	Player 12	
13	TEAM B	Player 13	1
14	TEAM B	Player 14	
15	TEAM C	Player 15	
16	TEAM C	Player 16	
17	TEAM C	Player 17	
18	TEAM C	Player 18	
19	TEAM C	Player 19	
20	TEAM C	Player 20	
21	TEAM C	Player 21	
22	TEAM C	Player 22	
23	TEAM D	Player 23	1
24	TEAM D	Player 24	1
25	TEAM D	Player 25	
26	TEAM D	Player 26	1
27	TEAM D	Player 27	
28	TEAM D	Player 28	1
29	TEAM D	Player 29	1
30	TEAM D	Player 30	
			12
			OK

WBYYA - ALLSTAR VOTING Template

Coach Name: 4
Team Name: D

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	ALL STAR
1	TEAM A	Player 1	1
2	TEAM A	Player 2	
3	TEAM A	Player 3	1
4	TEAM A	Player 4	1
5	TEAM A	Player 5	
6	TEAM A	Player 6	1
7	TEAM A	Player 7	
8	TEAM B	Player 8	1
9	TEAM B	Player 9	1
10	TEAM B	Player 10	1
11	TEAM B	Player 11	
12	TEAM B	Player 12	
13	TEAM B	Player 13	1
14	TEAM B	Player 14	
15	TEAM C	Player 15	1
16	TEAM C	Player 16	
17	TEAM C	Player 17	1
18	TEAM C	Player 18	
19	TEAM C	Player 19	1
20	TEAM C	Player 20	
21	TEAM C	Player 21	
22	TEAM C	Player 22	1
23	TEAM D	Player 23	
24	TEAM D	Player 24	
25	TEAM D	Player 25	
26	TEAM D	Player 26	
27	TEAM D	Player 27	
28	TEAM D	Player 28	
29	TEAM D	Player 29	
30	TEAM D	Player 30	
			12
			OK

WBYYA - ALLSTAR VOTING Template
Vote Tally

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	Coach 1 /Team A	Coach 2 /Team B	Coach 3 /Team C	Coach 4 /Team D	Coach 5 /Team A	Coach 6 /Team B	Coach 7 /Team C	Coach 8 /Team D	Total
1	TEAM A	Player 1		1	1	1		1	1	1	6
2	TEAM A	Player 2		1	1			1	1	1	5
3	TEAM A	Player 3				1		1		1	3
4	TEAM A	Player 4		1		1					2
5	TEAM A	Player 5			1				1		2
6	TEAM A	Player 6		1		1				1	3
7	TEAM A	Player 7			1				1		2
8	TEAM B	Player 8	1		1	1	1		1	1	6
9	TEAM B	Player 9	1			1	1			1	4
10	TEAM B	Player 10			1	1	1		1	1	5
11	TEAM B	Player 11									0
12	TEAM B	Player 12	1					1			2
13	TEAM B	Player 13			1	1			1	1	4
14	TEAM B	Player 14									0
15	TEAM C	Player 15	1	1		1	1	1		1	6
16	TEAM C	Player 16	1	1			1	1			4
17	TEAM C	Player 17				1		1		1	3
18	TEAM C	Player 18	1								1
19	TEAM C	Player 19		1		1	1			1	4
20	TEAM C	Player 20	1	1				1			3
21	TEAM C	Player 21									0
22	TEAM C	Player 22				1	1			1	3
23	TEAM D	Player 23	1	1	1		1	1	1		6
24	TEAM D	Player 24	1	1	1		1	1	1		6
25	TEAM D	Player 25									0
26	TEAM D	Player 26	1		1						2
27	TEAM D	Player 27		1			1	1			3
28	TEAM D	Player 28	1		1		1	1	1		5
29	TEAM D	Player 29			1						1
30	TEAM D	Player 30	1	1			1	1	1		5
			12	12	12	12	12	12	12	12	96
			OK	OK	OK	OK	OK	OK	OK	OK	OK

WBYYA - ALLSTAR VOTING Template
Vote Sort

Number of Votes: 12

#	TEAM NAME	PLAYER NAME	Coach 1 /Team A	Coach 2 /Team B	Coach 3 /Team C	Coach 4 /Team D	Coach 5 /Team A	Coach 6 /Team B	Coach 7 /Team C	Coach 8 /Team D	Total
1	TEAM A	Player 1		1	1	1		1	1	1	6
2	TEAM B	Player 8	1		1	1	1		1	1	6
3	TEAM C	Player 15	1	1		1	1	1		1	6
4	TEAM D	Player 23	1	1	1		1	1	1		6
5	TEAM D	Player 24	1	1	1		1	1	1		6
6	TEAM A	Player 2		1	1			1	1	1	5
7	TEAM B	Player 10			1	1		1	1	1	5
8	TEAM D	Player 28	1		1		1	1	1		5
9	TEAM D	Player 30	1	1			1	1	1		5
10	TEAM B	Player 9	1			1	1			1	4
11	TEAM B	Player 13			1	1			1	1	4
12	TEAM C	Player 16	1	1			1	1			4
13	TEAM C	Player 19		1		1	1			1	4
14	TEAM A	Player 3				1		1		1	3
15	TEAM A	Player 6		1		1				1	3
16	TEAM C	Player 17				1		1		1	3
17	TEAM C	Player 20	1	1				1			3
18	TEAM C	Player 22				1	1			1	3
19	TEAM D	Player 27		1			1	1			3
20	TEAM A	Player 4		1		1					2
21	TEAM A	Player 5			1				1		2
22	TEAM A	Player 7			1				1		2
23	TEAM B	Player 12	1					1			2
24	TEAM D	Player 26	1		1						2
25	TEAM C	Player 18	1								1
26	TEAM D	Player 29			1						1
27	TEAM B	Player 11									0
28	TEAM B	Player 14									0
29	TEAM C	Player 21									0
30	TEAM D	Player 25									0
			12	12	12	12	12	12	12	12	96
			OK	OK	OK	OK	OK	OK	OK	OK	OK

Tie break

